Dungeon Master Sheets

NPC Sheet: This sheet aids DM in keeping a record f the NPC's they create for each Outpost, Village, Town, Fort and City. Log the NPC's Name, Profession, Location & Building. For the Location box enter the name of the Settlement where the NPC lives. If you have designed maps for different settlements you might assign a number to some of the buildings so you might be able to direct your players to Taverns, Supply stores and Blacksmiths. Log the area or building where the NPC can be found. Fill in the check box to further refine the NPC's location. Enter in the notes field any special alignments the NPC might have toward the Players. (Ex: If the players aided the NPC in someway that the NPC now offers the players special prices on items or not.)

Name	Profession	
◇ Outpost ◇ Village ◇ Town ◇ Fort ◇ City		
Location	Building	◇ Inside ◇ Outside

Name	Profession	
◇ Outpost ◇ Village ◇ Town ◇ Fort ◇ City		
Location	Building	◇ Inside ◇ Outside

Name	Profession	
◇ Outpost ◇ Village ◇ Town ◇ Fort ◇ City		
Location	Building	◇ Inside ◇ Outside

Name	Profession	
◇ Outpost ◇ Village ◇ Town ◇ Fort ◇ City		
Location	Building	◇ Inside ◇ Outside

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Location	Building	◇ Inside ◇ Outside

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Location	Building	◇ Inside ◇ Outside

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Location	Building	◇ Inside ◇ Outside

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Location	Building	◇ Inside ◇ Outside

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Location	Building	◇ Inside ◇ Outside

Name	Profession	
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Location	Building	◇ Inside ◇ Outside

Name	Profession	
◇ Outpost ◇ Village ◇ Town ◇ Fort ◇ City		
Location	Building	◇ Inside ◇ Outside

Name	Profession	
◇ Outpost ◇ Village ◇ Town ◇ Fort ◇ City		
Location	Building	◇ Inside ◇ Outside